



**LightningChart®**

# LightningChart® JavaScript

*Next Generation World's Fastest Charts*



[www.lightningchart.com](http://www.lightningchart.com)

# THE HIGHEST PERFORMANCE CHARTING CONTROLS FOR JAVASCRIPT

LightningChart® for JavaScript is the ultimate and highest-performing WebGL-based, cross-platform charting library that has been developed to deliver the highest performance to fulfill the most demanding industries and data-intensive applications.

The advanced data visualization controls components of LightningChart® are suitable for the most demanding purposes such as engineering, healthcare engineering & medical devices, industrial process control, and scientific use.

In June 2021, LightningChart® for JavaScript reached the outstanding performance of up to **10M+ of data points rendered in real-time.**

## What Is the Secret of LightningChart® JavaScript?

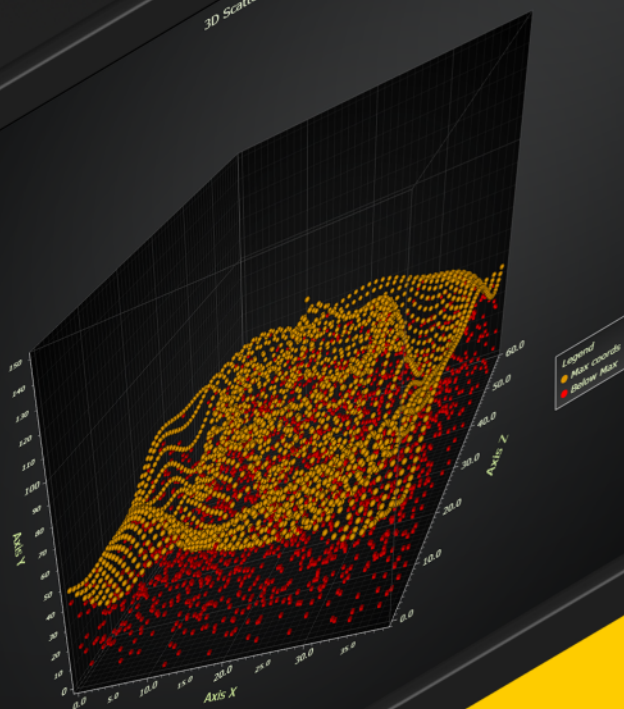
The secret behind the unbeatable performance of LightningChart for JavaScript relies on a completely GPU-accelerated and WebGL rendering processes. For the end-user this translates into the graphic processors being efficiently used resulting in high refresh rates and smooth animations.

Multi-channel real-time monitoring (10 chs, 1000 Hz) (FPS: 60.5)

3D Scatter Chart (4800 data points)



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# TOP USER EXPERIENCE



## Dashboard

Makes it easy and convenient to manage dozens of charts, legend boxes, buttons, check boxes and other UI elements. Resource-efficient rendering of all charts in one GPU scene also makes resizing columns and rows very fast.



## Interactivity

Exceptionally powerful rendering ensures smooth animations exceeding all industry standards in amount of data per chart. Intuitive touch screen interactivity with zooming, panning, moving data cursors and so on.



## WebGL-Rendering

GPU acceleration and WebGL rendering ensure that your device's graphics processor is utilized efficiently, which results in high refresh rates and an outstanding execution performance.



## Server-Side Rendering

LightningChart® supports server-side rendering to produce high-quality chart images in server data-driven applications.

## Online Resources

there is a wide variety of rich resources that introduce and assist users to begin experiencing LightningChart®.

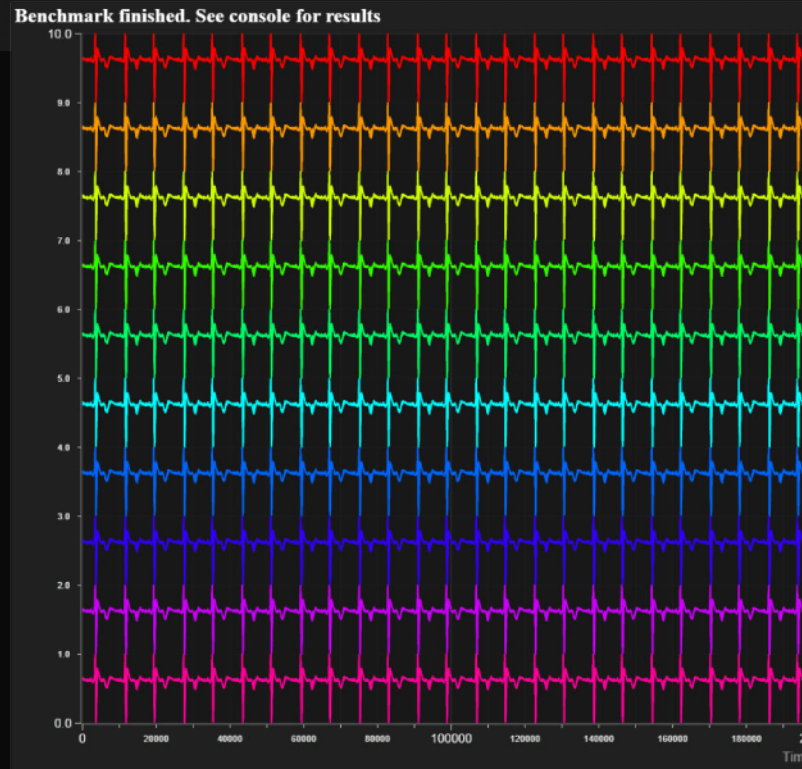


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# WHY LIGHTNINGCHART® JAVASCRIPT?

The performance of LightningChart® Charting Controls is unbeatable. Period. But for those who need real technical details here is the fact:

In June 2021, we tested out charts providers. The goal of the experiment was to create a scrolling line chart to demonstrate the line charts' real-time performance, FPS (Frames Per Second), Timeout Delay, and Heap Size (in MB).



## RESULTS

After the test, it was concluded that LightningChart® JS is the fastest JavaScript line chart:

- With a low-end laptop, LightningChart® JS is about **80 x faster** than average of competitors.
- With high-end desktop, LightningChart® JS is roughly **700 x faster than average of competitors**, and **100 x faster than nearest competitor**.
- With high-end desktop, LightningChart® JS can keep FPS over 30, with data rates of over **10 million new data points / sec.**



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[See the Performance Comparison](#)



# SOME OF THE CHARTING CONTROLS AVAILABLE AT **LIGHTNINGCHART®** JAVASCRIPT

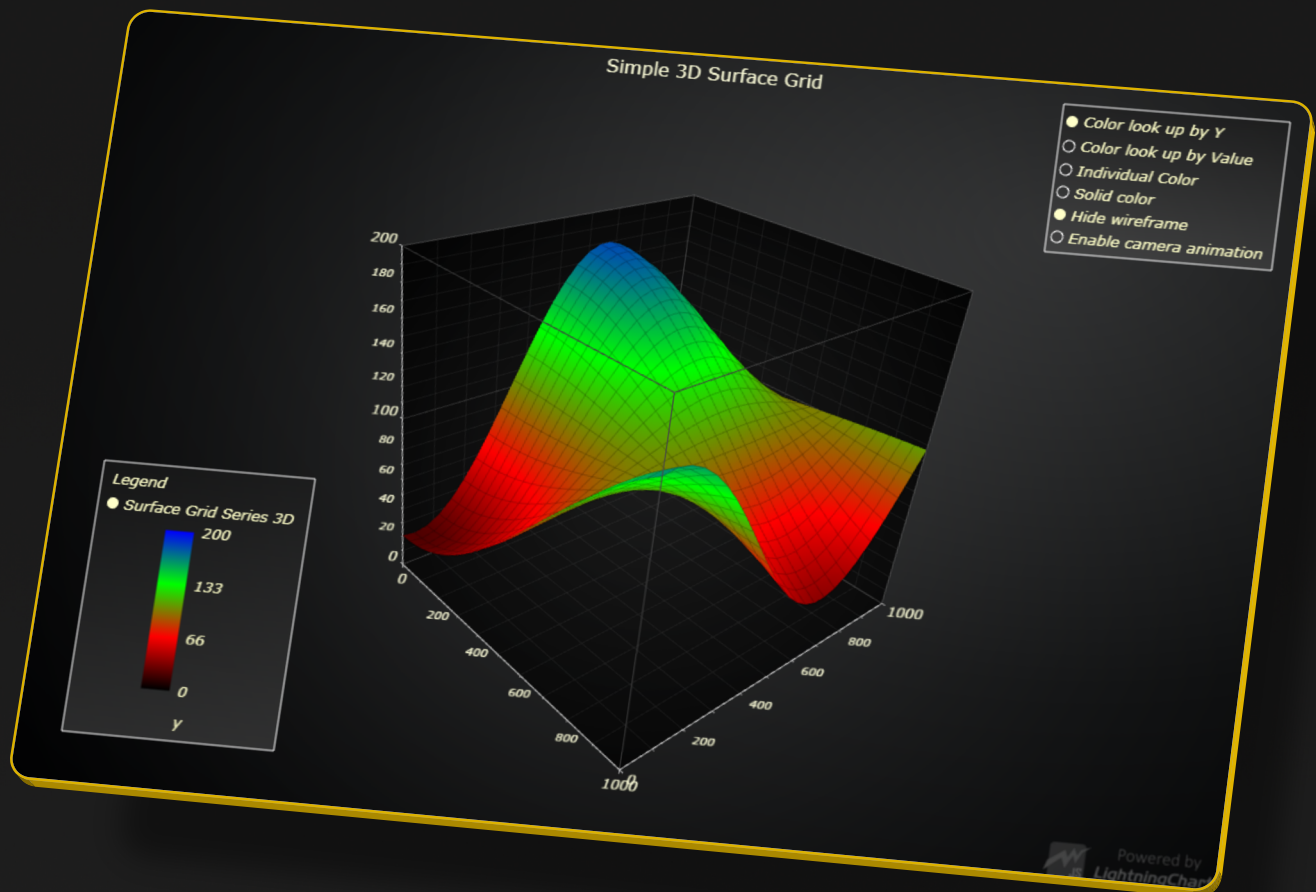


## XY Charts

- **Series types:** Line and point series, area series, area range series, OHLC series, rectangles, ellipses, box-whisker and line segment series.
- Linear axes can be placed left/right/top/bottom and possibility to have several X and Y axes per chart.
- Scaling modes include fitting, Expansion, Progressive/ Regressive and Manual.
- Markers and data cursors have customizable shape and styles.
- **Logarithmic Axes:**
  - Can be used with Numeric TickStrategies as well as DateTime TickStrategies.
  - Base number can be set per Axis by users.
  - Available with XY charts, supported series types: Line, Point, PointLine, Step, Spline, Area, AreaRange, Rectangle, Segment and OHLC.



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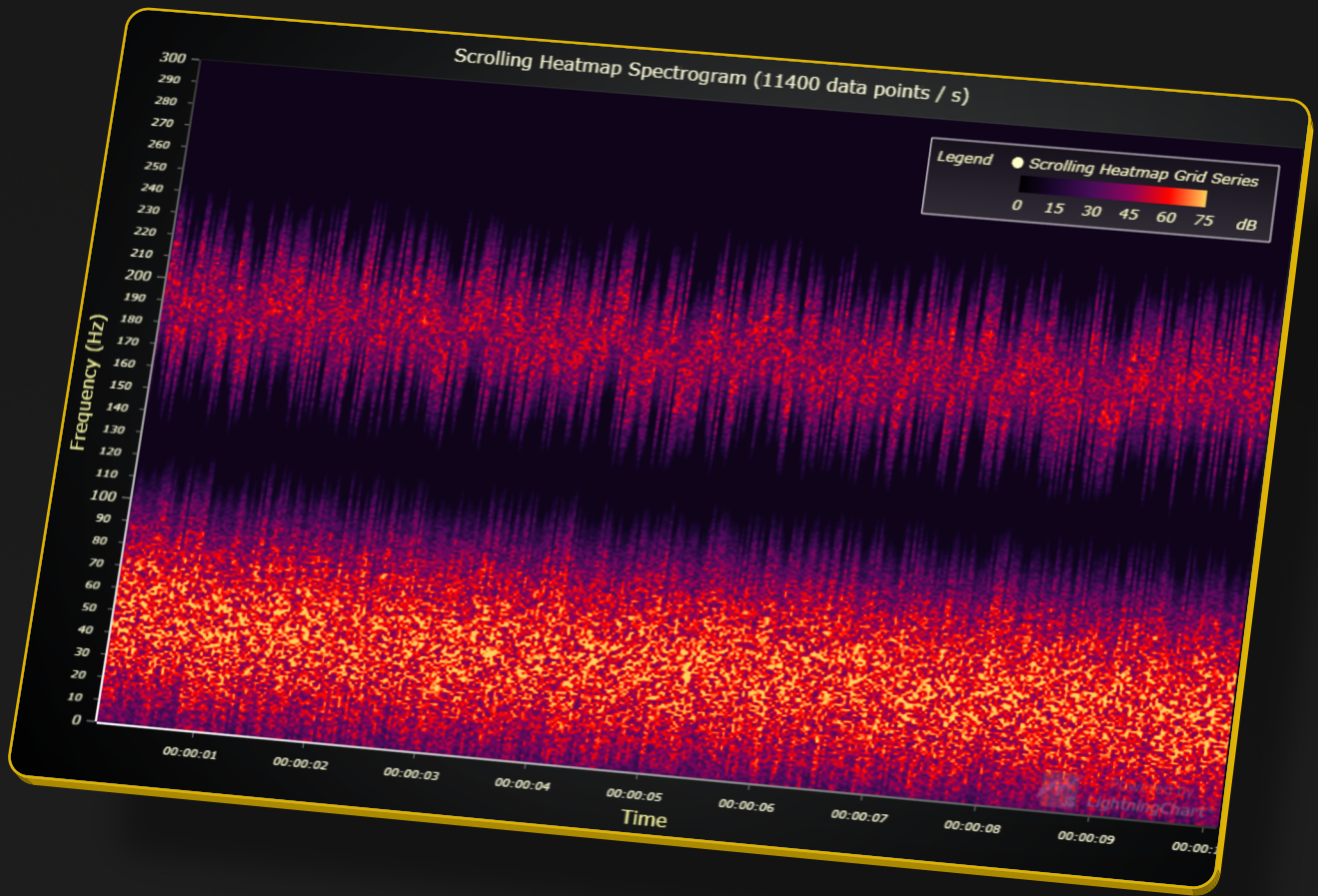


## Advanced 3D Charts

- **Series types:** Line series, Point series, PointLine series, PointCloud series, Box series, Surface series.
- Customize the shape of the Bounding Box of the 3D Chart.
- Linear Axes for X, Y and Z planes around Bounding Box of the 3D Chart.
- Use Numeric and DateTime format with Axis ticks.
- Camera can be controlled to rotate around and zoom in / out of the Chart area.
- **3D box series:**
  - Customizable with value based coloring, solid coloring for all boxes, individual box colors, and the roundness of the Box Shape edges.
  - Supports dynamic coloring by x, y or z coordinates.
- **3D surface series:**
  - Customizable with: value based coloring, solid coloring, Data-Point based coloring.
  - Comes with customizable wireframe.







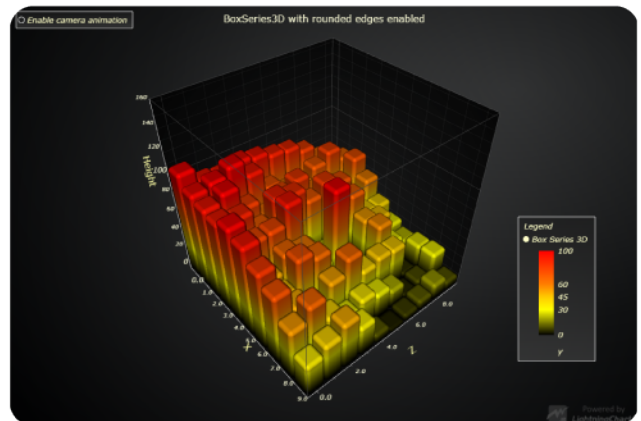
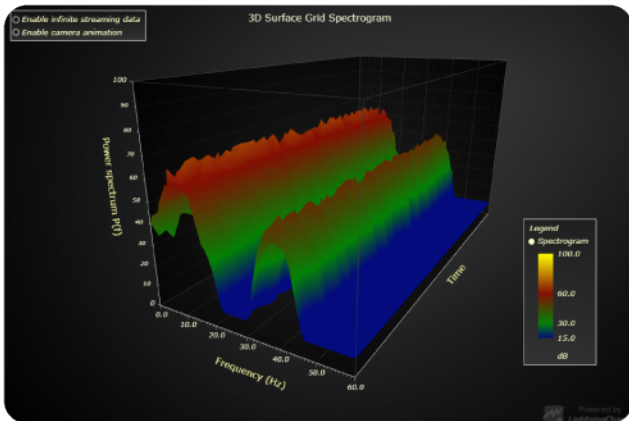
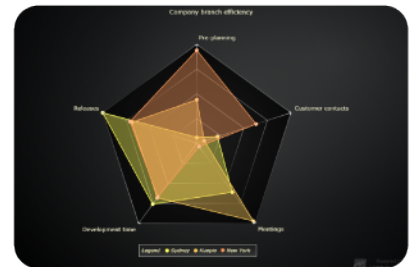
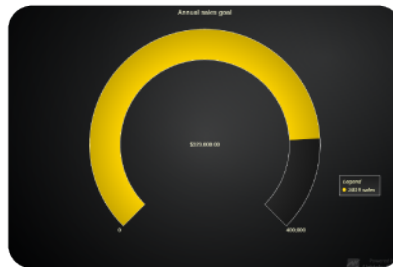
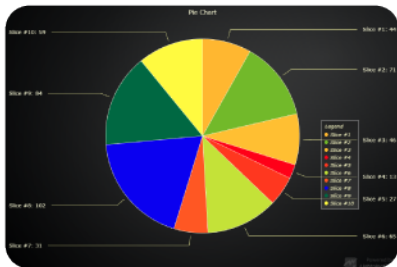
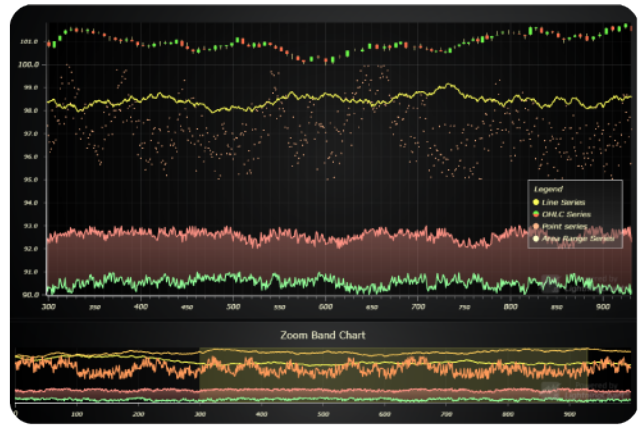
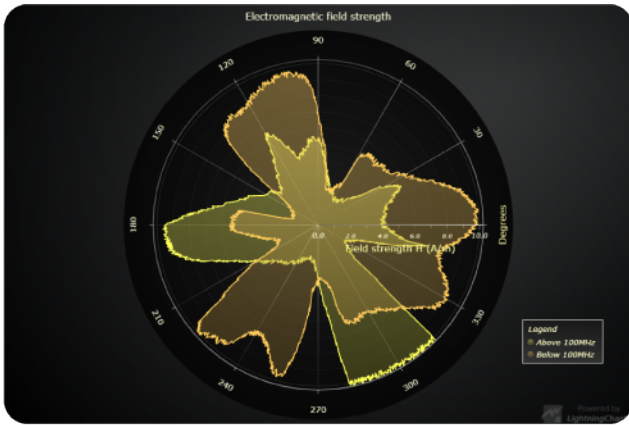
# Heatmaps

- Usable in XY Charts.
- Possibility to create a 2D rectangular heatmap using the **IntensityGrid** option.
- Possibility to create a 2D mesh heatmap using the **IntensityMesh** option.
- Use heatmaps to create Spectrograms.

[Learn More About All LightningChart® Chart Types](#)



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[See All Interactive Examples](#)

## Arction Ltd: the creators of LightningChart®

LightningChart® is registered trademark by Arction Ltd, a pioneer in high-performance charting. Ever since 2009 the LightningChart® team has studied different technologies. Prototyped, researched, and innovated new algorithms, which are now part of LightningChart® product lines, to produce the absolute best performance for those advanced applications that really need it. LightningChart® JS product line was first released in 2019.